

Docker images

- [PufferPanel](#)
- [Projector](#)
- [Pnpm](#)

PufferPanel

[GitHub repo](#)

This docker image provides a [PufferPanel](#) container.

It has been tested to run Minecraft server successfully

It run on 64bits Debian base image

Exposed ports :

- 8080 - Webpanel
- 5657 - SFTP server
- 25565 - Default Minecraft server port but it can be changed

Default Admin user

- Username: admin
- Email: admin@pufferpanel.gg
- Password: pufferpanel

Volumes

- /etc/pufferpanel: PufferPanel configs
- /servers_data: Where the servers are stored

Projeqtor

Docker Projeqtor

[GitHub repo](#)

This docker image provides a [Projeqtor](#) container with LDAP support.

This image is based on `php:7.4-apache`

Version of Projeqtor in this image is currently **9.4.2**

Exposed ports :

- 80 : Projeqtor Webpanel

Volumes

They are two volume mounted on this image :

- /mnt/documents
- /mnt/logs

Both need to have rw access

Environment

Current used environments vars :

PHP ENV

Environment variable	Default	Recommended
PHP_MAX_INPUT_VARS	4000	Must be > 2000 for real work allocation screen
PHP_REQUEST_TERMINATE_TIMEOUT	0	Must not end requests on timeout to let cron run without ending
PHP_MAX_EXECUTION_TIME	30	30 is minimum advised
PHP_MEMORY_LIMIT	512M	512M is minimum advised for PDF generation

Projctor ENV

Name	Default	Usage
PJT_DB_TYPE	mysql	Database type. Can be <code>mysql</code> or <code>pgsql</code>
PJT_DB_HOST	127.0.0.1	Database host (server name)
PJT_DB_PORT	3306	Database port
PJT_DB_USER	root	Database user to connect
PJT_DB_PASSWORD	root	Database password for user
PJT_DB_NAME	projctor	Database schema name
PJT_DB_PREFIX	<code>empty</code>	Database prefix for table names
PJT_SSL_KEY	<code>empty</code>	SSL Certificate key path
PJT_SSL_CERT	<code>empty</code>	SSL Certificate path
PJT_SSL_CA	<code>empty</code>	SSL Certificate CA path
PJT_ATTACHMENT_MAX_SIZE_MAIL	2097152	Max file size in email
PJT_LOG_LEVEL	2	Log level {'4' for script tracing, '3' for debug, '2' for general trace, '1' for error trace, '0' for none}
PJT_ENFORCE_UTF8	1	

Installed PHP extensions

Extension	Usage
gd	For reports graphs
imap	To retrieve mails to insert replay as notes

Extension	Usage
mbstring	Mandatory. for UTF-8 compatibility
mysqli	For default MySQL database
pgsql	If database is PostgreSQL
pdo	BDD connector
pdo_mysql	For default MySQL database
pdo_pgsql	If database is PostgreSQL
openssl	To send mails if smtp access is authenticated (with user / password)
ldap	Directory Access Protocol, and is a protocol used to access "Directory Servers"
zip	ZipArchive class is mandatory to manage plugins and export to Excel format

Ready 2 Go Stack

Here is my own [compose](#) I used to deploy Projektor stack with MySQL database.

First deploy may require admin login (on Projektor login page) to init DB.

This stack is for Docker Swarm, if you want to run it on simple docker compose, you must replace `overlay` in network definition by `bridge`

```
version: '3.8'

services:
  mysql_service:
    image: mysql:latest
    volumes:
      - mysql_data:/var/lib/mysql
    networks:
      - projektor_network
    environment:
      - MYSQL_ROOT_PASSWORD=changeme
      - MYSQL_DATABASE=projektor
  projektor_service:
```

```
image: nospy/projeqtor:latest
depends_on:
  - mysql_service
volumes:
  - projeqtor_documents:/mnt/documents
  - projeqtor_logs:/mnt/logs
ports:
  - "25:25"
  - "80:80"
networks:
  - projeqtor_network
environment:
  - PHP_MAX_EXECUTION_TIME=30
  - PHP_MAX_INPUT_VARS=4000
  - PHP_MAX_UPLOAD_SIZE=1G
  - PHP_MEMORY_LIMIT=512M
  - PHP_REQUEST_TERMINATE_TIMEOUT=0
  - PJT_ATTACHMENT_MAX_SIZE_MAIL=2097152
  - PJT_DB_TYPE=mysql
  - PJT_DB_HOST=mysql_service
  - PJT_DB_PORT=3306
  - PJT_DB_NAME=projeqtor
  - PJT_DB_USER=root
  - PJT_DB_PASSWORD=changeme
```

```
volumes:
```

```
mysql_data:
projeqtor_documents:
projeqtor_logs:
```

```
networks:
```

```
projeqtor_network:
  driver: overlay
  attachable: true
```

Pnpm

[Docker Hub](#) [Github](#)

Fast, disk space efficient package manager:

- **Fast.** Up to 2x faster than the alternatives (see [benchmark](#)).
- **Efficient.** Files inside `node_modules` are linked from a single content-addressable storage.
- **Great for monorepos.**
- **Strict.** A package can access only dependencies that are specified in its `package.json`.
- **Deterministic.** Has a lockfile called `pnpm-lock.yaml`.
- **Works as a Node.js version manager.** See [pnpm env use](#).
- **Works everywhere.** Supports Windows, Linux, and macOS.
- **Battle-tested.** Used in production by teams of [all sizes](#) since 2016.

Background

pnpm uses a content-addressable filesystem to store all files from all module directories on a disk. When using npm or Yarn, if you have 100 projects using lodash, you will have 100 copies of lodash on disk. With pnpm, lodash will be stored in a content-addressable storage, so:

1. If you depend on different versions of lodash, only the files that differ are added to the store. If lodash has 100 files, and a new version has a change only in one of those files, `pnpm update` will only add 1 new file to the storage.
2. All the files are saved in a single place on the disk. When packages are installed, their files are linked from that single place consuming no additional disk space. Linking is performed using either hard-links or reflinks (copy-on-write).

As a result, you save gigabytes of space on your disk and you have a lot faster installations! If you'd like more details about the unique `node_modules` structure that pnpm creates and why it works fine with the Node.js ecosystem, read this small article: [Flat node_modules is not the only way](#).

Benchmark

pnpm is up to 2x faster than npm and Yarn classic. See all benchmarks [here](#).

Benchmarks on an app with lots of dependencies:



Dependencies and volume mapping

Docker volume mapping

<https://pnpm.io/npmrc#node-modules-settings>

Container location	Description
<code>/root/.local/share/pnpm/store</code>	The pnpm store module location is on
<code>/root/.local/share/pnpm/store</code>	The pnpm global store location <code>pnpm i -g ...</code>

Config

<https://pnpm.io/npmrc>

The pnpm config command can be used to update and edit the contents of the user and global .npmrc files.

The four relevant files are:

- per-project configuration file (/path/to/my/project/.npmrc)
- per-workspace configuration file (the directory that contains the pnpm-workspace.yaml file)
- per-user configuration file (~/.npmrc)
- global configuration file (/etc/npmrc)

Benchmark on real project

We ran some tests on local computer to check performance of pnpm with shared volume containers and various projects

With dependencies :

```
{
  "dependencies": {
    "@angular/extensions/elements": "~12.6.0",
    "@angular/extensions/model": "^10.0.1",
    "@angular/animations": "~12.2.6",
    "@angular/cdk": "~12.2.6",
    "@angular/common": "~12.2.6",
    "@angular/compiler": "~12.2.6",
    "@angular/core": "~12.2.6",
    "@angular/forms": "~12.2.6",
    "@angular/material": "~12.2.6",
    "@angular/platform-browser": "~12.2.6",
    "@angular/platform-browser-dynamic": "~12.2.6",
    "@angular/router": "~12.2.6",
    "@fontawesome/angular-fontawesome": "^0.7.0",
    "@fontawesome/fontawesome-free": "^5.15.1",
    "@fontawesome/fontawesome-svg-core": "^1.2.32",
    "@fontawesome/free-brands-svg-icons": "^5.15.1",
    "@fontawesome/free-solid-svg-icons": "^5.15.1",
    "@ngrx/effects": "~12.0.0",
    "@ngrx/entity": "~12.0.0",
    "@ngrx/router-store": "~12.0.0",
    "@ngrx/store": "~12.0.0",
    "@ngrx/store-devtools": "~12.0.0",
    "@ngx-translate/core": "^13.0.0",
    "@ngx-translate/http-loader": "^6.0.0",
    "bootstrap": "^5.0.1",
    "browser-detect": "^0.2.28",
    "rxjs": "~6.6.3",
    "tslib": "^2.2.0",
    "uuid": "^8.3.1",
    "zone.js": "~0.11.4"
  },
  "devDependencies": {
    "@angular-devkit/build-angular": "~12.2.6",
```

```
"@angular-eslint/eslint-plugin": "~12.0.0",
"@angular/cli": "~12.2.6",
"@angular/compiler-cli": "~12.2.6",
"@angular/language-service": "~12.2.6",
"@commitlint/cli": "^11.0.0",
"@commitlint/config-conventional": "^11.0.0",
"@types/jasmine": "~3.6.0",
"@types/node": "^14.14.7",
"@types/uuid": "^8.3.0",
"@typescript-eslint/eslint-plugin": "^4.7.0",
"@typescript-eslint/eslint-plugin-tslint": "^4.7.0",
"@typescript-eslint/parser": "^4.7.0",
"all-contributors-cli": "^6.19.0",
"assert": "^2.0.0",
"codelyzer": "^6.0.0",
"eslint": "^7.13.0",
"eslint-config-prettier": "^6.15.0",
"eslint-plugin-import": "^2.22.1",
"express": "^4.16.4",
"husky": "^4.3.0",
"jasmine-core": "~3.6.0",
"jasmine-spec-reporter": "~5.0.0",
"karma": "~6.3.2",
"karma-chrome-launcher": "~3.1.0",
"karma-coverage": "~2.0.3",
"karma-jasmine": "~4.0.0",
"karma-jasmine-html-reporter": "^1.5.0",
"karma-spec-reporter": "^0.0.32",
"npm-run-all": "^4.1.5",
"postcss": "^8.3.6",
"prettier": "^2.1.2",
"pretty-quick": "^3.1.0",
"protractor": "^7.0.0",
"raw-loader": "^4.0.2",
"rimraf": "^3.0.2",
"standard-version": "^9.3.0",
"ts-node": "~9.0.0",
"tslint": "~6.1.3",
"typescript": "~4.2.4",
"webpack": "^5.51.1",
```

```
"webpack-bundle-analyzer": "^4.1.0"  
}  
}
```

```
pnpm install
```

- First launch with empty store : 50s
- First launch with filled store : 18s
- Second launch with `pnpm-lockfile.yml` and filled store : 10s
- Other second launch with `pnpm-lockfile.yml` and empty store : 40s